In page 11, line 23, replace "cached" with --cache--.

In page 12, line 7, after "chip" insert --,--.

In page 13, line 2, replace "704" with --810--.

In page 13, line 2, replace "sum" with --sums--.

In page 14, line 17, after "TEXRAM" insert --,--.

In page 16, line 18, replace "," with --;--.

In page 21, line 26, after "pixel" insert --.--.

In page 22, line 2, replace "he" with --the--.

In page 22, line 3, after "axis" insert --,--.

In page 22, line 3, replace "a" with --a,--.

IN THE CLAIMS

Please amend claims 1, 8, 9, 13, and 54.

For the Examiner's convenience, all pending claims are included below. Claims previously amended but unchanged by this amendment are indicated as "Unchanged". Claims which have not yet been amended are indicated as "Unamended".

1.   (Amended twice) A method for mapping a texture onto a surface of a computer generated object comprising [the steps of]:

approximating a true pixel color by performing a number of texturing operations, said texturing operations being